

Higher Inductive Types in Cubical Type Theories

Anders Mörtberg



Carnegie Mellon University and Stockholm University



EUTypes, October 8, 2018

Univalent Type Theory (UTT)

Aims at providing a foundation for mathematics built on type theory

Founded by Vladimir Voevodsky around 2006–2009 and actively developed in various proof assistants (AGDA, COQ, LEAN, ...) extended with the **univalence axiom** (which implies both functional and propositional extensionality)

Justified by semantics in spaces (Kan simplicial sets), inherently classical

Univalent Type Theory (UTT)

Aims at providing a foundation for mathematics built on type theory

Founded by Vladimir Voevodsky around 2006–2009 and actively developed in various proof assistants (AGDA, COQ, LEAN, ...) extended with the **univalence axiom** (which implies both functional and propositional extensionality)

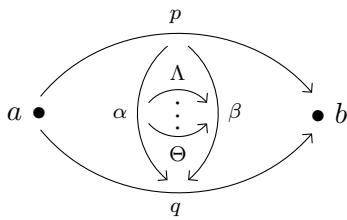
Justified by semantics in spaces (Kan simplicial sets), inherently classical

Theorem (Cohen, Coquand, Huber, M. 2015)

Univalent Type Theory has a constructive model in Kan cubical sets

Based on this we developed a **cubical type theory** in which we can prove and compute with the **univalence theorem**

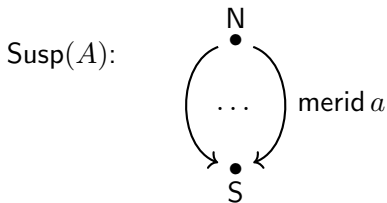
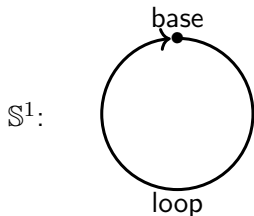
Homotopy (Type Theory) vs. (Homotopy Type) Theory

| Type theory | Homotopy theory |
|------------------------------------|--|
| A Type | A Space |
| $a, b : A$ |  |
| $p, q : a = b$ | |
| $\alpha, \beta : p = q$ | |
| $\Lambda, \Theta : \alpha = \beta$ | |
| \vdots | |

Higher Inductive Types

HITs (\sim 2011) let us directly represent topological spaces in type theory and do *synthetic* homotopy theory

They also allow us to define quotient types, truncations... that should be useful for computer science applications



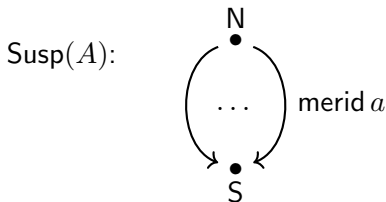
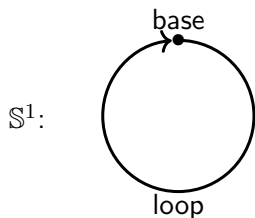
Higher Inductive Types

HITs (~ 2011) let us directly represent topological spaces in type theory and do *synthetic* homotopy theory

They also allow us to define quotient types, truncations... that should be useful for computer science applications

Many impressive developments with HITs using “book HoTT”:

- Blakers-Massey
- Homotopy groups of (higher) spheres
- Serre spectral sequence
- ...

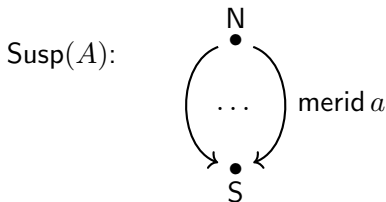
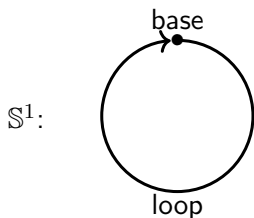


Higher Inductive Types

HITs (\sim 2011) let us directly represent topological spaces in type theory and do *synthetic* homotopy theory

They also allow us to define quotient types, truncations... that should be useful for computer science applications

Want: type theories and proof assistants with native support for HITs, while ensuring consistency!



Cubical Agda demo

<https://github.com/Saizan/cubical-demo/tree/hits-transp>

Cubical Type Theory

What makes a type theory “cubical”?

Cubical Type Theory

What makes a type theory “cubical”?

Add a formal interval \mathbb{I} :

$$r, s ::= 0 \mid 1 \mid i$$

Extend the contexts to include interval variables:

$$\Gamma ::= \bullet \mid \Gamma, x : A \mid \Gamma, i : \mathbb{I}$$

Interval variables

$i : \mathbb{I} \vdash A$ corresponds to a line:

$$A(0/i) \xrightarrow{A} A(1/i)$$

Interval variables

$i : \mathbb{I} \vdash A$ corresponds to a line:

$$A(0/i) \xrightarrow{A} A(1/i)$$

$i : \mathbb{I}, j : \mathbb{I} \vdash A$ corresponds to a square:

$$\begin{array}{ccc} A(0/i)(1/j) & \xrightarrow{A(1/j)} & A(1/i)(1/j) \\ \uparrow A(0/i) & & \uparrow A(1/i) \\ A(0/i)(0/j) & \xrightarrow{A(0/j)} & A(1/i)(0/j) \end{array}$$



and so on...

Cubical Type Theory: structural rules

Proof theory

$$\frac{\Gamma \vdash \mathcal{J}}{\Gamma, i : \mathbb{I} \vdash \mathcal{J}} \text{WEAKENING}$$

$$\frac{\Gamma, i : \mathbb{I}, j : \mathbb{I} \vdash \mathcal{J}}{\Gamma, j : \mathbb{I}, i : \mathbb{I} \vdash \mathcal{J}} \text{EXCHANGE}$$

$$\frac{\Gamma, i : \mathbb{I}, j : \mathbb{I} \vdash \mathcal{J}}{\Gamma, i : \mathbb{I} \vdash \mathcal{J}(j/i)} \text{CONTRACTION}$$

Semantics

$$\Gamma, i : \mathbb{I} \xrightarrow{\text{deg}} \Gamma$$

$$\Gamma, j : \mathbb{I}, i : \mathbb{I} \xrightarrow{\text{symm}} \Gamma, i : \mathbb{I}, j : \mathbb{I}$$

$$\Gamma, i : \mathbb{I} \xrightarrow{\text{diag}} \Gamma, i : \mathbb{I}, j : \mathbb{I}$$

Cubical Type Theory: additional structure on \mathbb{I}

We can also consider additional structure on \mathbb{I} :

$$r, s ::= 0 \mid 1 \mid i \mid r \wedge s \mid r \vee s \mid \neg r$$

Cubical Type Theory: additional structure on \mathbb{I}

We can also consider additional structure on \mathbb{I} :

$$r, s ::= 0 \mid 1 \mid i \mid r \wedge s \mid r \vee s \mid \neg r$$

Given $i : \mathbb{I} \vdash A$

$$\begin{array}{ccc} A(0/i) & \xrightarrow{A(i/i)} & A(1/i) \\ \uparrow A(0/i) & A(i \wedge j/i) & \uparrow A(j/i) \\ A(0/i) & \xrightarrow{A(0/j)} & A(0/i) \end{array} \quad A(1/i) \xrightarrow{A(\neg i/i)} A(0/i)$$

Axioms: distributive lattice, de Morgan algebra, Boolean algebra...

"Varieties of Cubical Sets" - Buchholtz, Morehouse (2017)

Cubical Type Theory: Path types

Fix \mathbb{I} and define

$$\text{Path}(A) := (i : \mathbb{I}) \rightarrow A$$

We can also consider paths with fixed end-points (and more generally cubes with fixed boundaries, “extension types”):

$$\text{Path}^i A a b := (i : \mathbb{I}) \rightarrow A[(i = 0) \mapsto a, (i = 1) \mapsto b]$$

Path types are great!

Given $f : A \rightarrow B$ and $p : \text{Path } A \ a \ b$ we can define:

$$\text{ap } f \ p := \lambda(i : \mathbb{I}). f \ (p \ i) : \text{Path } B \ (f \ a) \ (f \ b)$$

satisfying definitionally:

$$\begin{aligned} \text{ap } \text{id} \quad p &= p \\ \text{ap } (f \circ g) \ p &= \text{ap } f \ (\text{ap } g \ p) \end{aligned}$$

This way we get new ways for reasoning about equality: inline `ap`, `funext`, `symmetry`... with new definitional equalities

Cubical Type Theory: fibrant types

We also need to equip all types with **transport operations**:¹

$$\frac{\Gamma, i : \mathbb{I} \vdash A \quad \Gamma \vdash a : A(0/i)}{\Gamma \vdash \text{transport}^i A a : A(1/i)}$$

There are **many** different possibilities for how to do this! Which of these give models of Univalent Type Theory with HITs?

¹For technical reasons we need to consider more general “composition” operations...

Cubical Type Theory: fibrant types

We also need to equip all types with **transport operations**:¹

$$\frac{\Gamma, i : \mathbb{I} \vdash A \quad \Gamma \vdash a : A(0/i)}{\Gamma \vdash \text{transport}^i A a : A(1/i)}$$

There are **many** different possibilities for how to do this! Which of these give models of Univalent Type Theory with HITs?

- 1 BCH: substructural \mathbb{I} (no contraction), transport for open boxes
- 2 CCHM: all structural rules and de Morgan (or distributive lattice) structure on \mathbb{I} , transport for generalized open boxes
- 3 Cartesian: all structural rules, but no additional structure, on \mathbb{I} and generalized transport for generalized open boxes

¹For technical reasons we need to consider more general “composition” operations...

HITs in Cubical Type Theory: the circle

One of the things that make the cubical setting so natural for HITs is that we can directly use interval variables:²

$$\frac{\Gamma \vdash}{\Gamma \vdash \text{base} : \mathbb{S}^1}$$

$$\frac{\Gamma \vdash r : \mathbb{I}}{\Gamma \vdash \text{loop } r : \mathbb{S}^1}$$

$$\overline{\Gamma \vdash \text{loop } 0 = \text{base} : \mathbb{S}^1}$$

$$\overline{\Gamma \vdash \text{loop } 1 = \text{base} : \mathbb{S}^1}$$

Note: loop introduces an element of \mathbb{S}^1 , not its Id-type!

²We also need “homogeneous compositions”, more about this later...

HITs in Cubical Type Theory: the circle

Elimination:

$$\frac{\Gamma \vdash b : C(\text{base}) \quad \Gamma, x : \mathbb{S}^1 \vdash C \quad \Gamma \vdash l : \text{Path}^i C(\text{loop } i) b b \quad \Gamma \vdash u : \mathbb{S}^1}{\Gamma \vdash \mathbb{S}^1\text{-elim}_{x.C} b l u : C(u)}$$

The judgmental computation rules for $\mathbb{S}^1\text{-elim}_{x.C} b l u$ by cases on u

HITs in Cubical Type Theory: the circle

Elimination:

$$\frac{\Gamma \vdash b : C(\text{base}) \quad \Gamma, x : \mathbb{S}^1 \vdash C \quad \Gamma \vdash l : \text{Path}^i C(\text{loop } i) b b \quad \Gamma \vdash u : \mathbb{S}^1}{\Gamma \vdash \mathbb{S}^1\text{-elim}_{x.C} b l u : C(u)}$$

The judgmental computation rules for $\mathbb{S}^1\text{-elim}_{x.C} b l u$ by cases on u

$$\begin{aligned}\Gamma \vdash \mathbb{S}^1\text{-elim}_{x.C} b l \text{base} &= b : C(\text{base}) \\ \Gamma \vdash \mathbb{S}^1\text{-elim}_{x.C} b l (\text{loop } r) &= l r : C(\text{loop } r)\end{aligned}$$

The last equation is simpler than in book HoTT because of the builtin “path-over” types (i.e. no need for $\text{apd}_{\mathbb{S}^1\text{-elim}}(\text{loop}) = l$)

HITs in Cubical Type Theory: suspensions

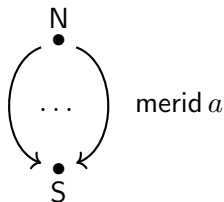
$$\frac{\Gamma \vdash A}{\Gamma \vdash N : \text{Susp}(A)}$$

$$\frac{\Gamma \vdash A}{\Gamma \vdash S : \text{Susp}(A)}$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash r : \mathbb{I}}{\Gamma \vdash \text{merid } a r : \text{Susp}(A)}$$

$$\frac{\Gamma \vdash a : A}{\Gamma \vdash \text{merid } a 0 = N : \text{Susp}(A)}$$

$$\frac{\Gamma \vdash a : A}{\Gamma \vdash \text{merid } a 1 = S : \text{Susp}(A)}$$



HITs in Cubical Type Theory: suspensions

Elimination:

$$\frac{\Gamma, x : \text{Susp}(A) \vdash C \quad \Gamma \vdash n : C(\mathbf{N}) \quad \Gamma \vdash s : C(\mathbf{S}) \quad \Gamma \vdash m : (a : A) \rightarrow \text{Path}^i C(\text{merid } a i) \mathbf{N} \mathbf{S} \quad \Gamma \vdash u : \text{Susp}(A)}{\Gamma \vdash \text{Susp-elim}_{x.C}^A n s m u : C(u)}$$

The judgmental computation rules are defined by cases on u :

$$\begin{aligned}\text{Susp-elim}_{x.C}^A n s m \mathbf{N} &= n \\ \text{Susp-elim}_{x.C}^A n s m \mathbf{S} &= s \\ \text{Susp-elim}_{x.C}^A n s m (\text{merid } a r) &= m a r\end{aligned}$$

HITs in cubicaltt: suspensions, $\text{Susp}(A)$

Transport: Defined by cases:

$$\text{trans}^i(\text{Susp}(A)) \text{ N} = \text{N}$$

$$\text{trans}^i(\text{Susp}(A)) \text{ S} = \text{S}$$

$$\text{trans}^i(\text{Susp}(A)) (\text{merid } a \ r) = \text{merid } (\text{trans}^i A \ a) \ r$$

Note: directly structurally recursive!³

³Transport for more complicated HITs (e.g. pushouts) is a bit more involved...

Categorical Semantics

On Higher Inductive Types in Cubical Type Theory

Coquand, Huber, M. - LICS 2018

Constructive cubical semantics of HITs

We describe a constructive semantics with good properties of:

- The circle and spheres (\mathbb{S}^n),
- suspensions ($\text{Susp}(A)$),
- two versions of the torus (\mathbb{T} , \mathbb{T}_F),
- propositional truncation ($\|A\|$), and
- pushouts

These illustrate many of the difficulties that one encounters when trying to give a general categorical semantics of HITs (we sketch a schema)

Constructive semantics of HITs

Expressed in the internal language of a presheaf topos $\widehat{\mathcal{C}}$: “extensional” Martin-Löf type theory (equality reflection, UIP...) extended with:

- Formal interval type \mathbb{I}
- Type of cofibrant propositions $\mathbb{F} \hookrightarrow \Omega$

Standard example: \mathcal{C} = category of CCHM cubes

$$\begin{array}{l} \mathbb{I}: \quad 0 \quad 1 \quad i \quad r \wedge s \quad r \vee s \quad \neg r \\ \mathbb{F}: \quad 0_{\mathbb{F}} \quad 1_{\mathbb{F}} \quad (i = 0) \quad (i = 1) \quad \varphi \wedge \psi \quad \varphi \vee \psi \end{array}$$

Axioms for Modelling Cubical Type Theory in a Topos
Orton, Pitts - CSL 2016

Constructive semantics of HITs

A dependent type A over Γ is given by $A : \Gamma \rightarrow \mathcal{U}_n$, together with $\alpha : \text{Fib}(\Gamma, A)$, where:

$$\begin{aligned} \text{Fib}(\Gamma, A) &= \text{Set of } \mathbf{fibration\ structures} \text{ on } A \\ &= (\gamma : \mathbb{I} \rightarrow \Gamma) (\varphi : \mathbb{F}) (u : [\varphi] \rightarrow \Pi(i : \mathbb{I}) A\gamma(i)) \\ &\quad (u_0 : A\gamma(0)[\varphi \mapsto u \text{ tt } 0])(i : \mathbb{I}) \rightarrow \\ &\quad A\gamma(i)[\varphi \vee (i = 0) \mapsto u \vee u_0] \end{aligned}$$

One gets a (constructive) model of Univalent Type Theory, with universes

Internal Universes in Models of Homotopy Type Theory

Licata, Orton, Pitts, Spitters - FSCD 2018

Semantics of HITs

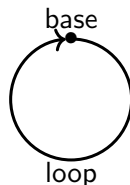
For every HIT that we consider we need to:

- 1 Prove the dependent elimination principle
- 2 Prove that it is fibrant

Semantics of HITs

For every HIT that we consider we need to:

- 1 Prove the dependent elimination principle
- 2 Prove that it is fibrant



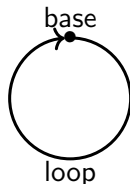
Circle example: We define a notion of S^1 -algebra and construct the initial such algebra (externally):

$$(\mathbb{S}^1, \text{base}, \text{loop})$$

Semantics of HITs

For every HIT that we consider we need to:

- 1 Prove the dependent elimination principle
- 2 Prove that it is fibrant



Circle example: We define a notion of S^1 -algebra and construct the initial such algebra (externally):

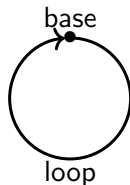
$$(\mathbb{S}^1, \text{base}, \text{loop})$$

- 1 Dependent elimination principle: by initiality

Semantics of HITs

For every HIT that we consider we need to:

- 1 Prove the dependent elimination principle
- 2 Prove that it is fibrant



Circle example: We define a notion of S^1 -algebra and construct the initial such algebra (externally):

$$(\mathbb{S}^1, \text{base}, \text{loop})$$

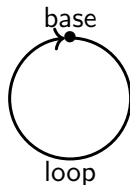
- 1 Dependent elimination principle: by initiality
- 2 Fibrancy: it suffices to add **homogeneous** composition operations

$$\text{hcomp} : \text{Fib}(1, \mathbb{S}^1)$$

Semantics of HITs

For every HIT that we consider we need to:

- 1 Prove the dependent elimination principle
- 2 Prove that it is fibrant



Circle example: We define a notion of S^1 -algebra and construct the initial such algebra (externally):

$$(\mathbb{S}^1, \text{base}, \text{loop}, \text{hcomp})$$

- 1 Dependent elimination principle: by initiality
- 2 Fibrancy: it suffices to add **homogeneous** composition operations

$$\text{hcomp} : \text{Fib}(1, \mathbb{S}^1)$$

Fibrancy in general

For an arbitrary HIT A we add homogeneous composition operations:⁴

$$\text{hcomp} : \Pi(\rho : \Gamma) \rightarrow \text{Fib}(1, A\rho)$$

This can be seen as “fiberwise fibrant replacement”, but having this structure does **not** generally imply that we have $\text{Fib}(\Gamma, A)$!

⁴We need to do this in the type theory as well...

Fibrancy in general

For an arbitrary HIT A we add homogeneous composition operations:⁴

$$\text{hcomp} : \Pi(\rho : \Gamma) \rightarrow \text{Fib}(1, A\rho)$$

This can be seen as “fiberwise fibrant replacement”, but having this structure does **not** generally imply that we have $\text{Fib}(\Gamma, A)$!

Theorem (Coquand, Huber, M.)

$\text{Fib}(\Gamma, A)$ is inhabited iff we have $\text{hcomp} : (\rho : \Gamma) \rightarrow \text{Fib}(1, A\rho)$ and

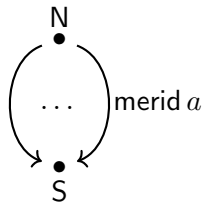
$$\begin{aligned} \text{Trans}(\Gamma, A) = & (\varphi : \mathbb{F}) (\gamma : \{p : \mathbb{I} \rightarrow \Gamma \mid \varphi \Rightarrow \forall(i : \mathbb{I}). p i = p 0\}) \\ & (u_0 : A \gamma(0)) \rightarrow A \gamma(1)[\varphi \mapsto u_0] \end{aligned}$$

⁴We need to do this in the type theory as well...

Semantics of suspension: $\text{Susp}(A)$

For $\text{Susp}(A)$ we assume existence of initial algebra

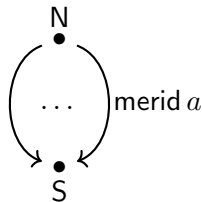
$(\text{Susp}(A), N, S, \text{merid}, \text{hcomp})$



Semantics of suspension: $\text{Susp}(A)$

For $\text{Susp}(A)$ we assume existence of initial algebra

$$(\text{Susp}(A), N, S, \text{merid}, \text{hcomp})$$



We then assume that we have $\text{Fib}(\Gamma, A)$ and construct

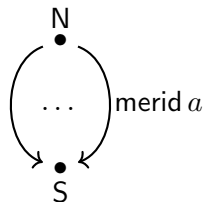
$$\text{Trans}(\Gamma, \text{Susp}(A))$$

so that we get $\text{Fib}(\Gamma, \text{Susp}(A))$ and $\text{Susp} : \mathcal{U}_n \rightarrow \mathcal{U}_n$

Semantics of suspension: $\text{Susp}(A)$

For $\text{Susp}(A)$ we assume existence of initial algebra

$$(\text{Susp}(A), N, S, \text{merid}, \text{hcomp})$$



We then assume that we have $\text{Fib}(\Gamma, A)$ and construct

$$\text{Trans}(\Gamma, \text{Susp}(A))$$

so that we get $\text{Fib}(\Gamma, \text{Susp}(A))$ and $\text{Susp} : \mathcal{U}_n \rightarrow \mathcal{U}_n$

Key idea: decompose Fib into pointwise fibrancy and transport

Semantics of general HITs

For every HIT A that we consider we:

- 1 Define A -algebra structure
- 2 Assume the existence of an initial A -algebra α and
 - 1 Prove dependent elimination principle
 - 2 Construct $\text{Fib}(\Gamma, \alpha)$
- 3 Construct the initial A -algebra structure α (externally)

Summary: semantics of HITs

We have a semantics of a large class of HITs with **good** properties:

- 1 Closure under universe levels:

$$\text{Susp} : \mathcal{U}_n \rightarrow \mathcal{U}_n$$

- 2 Commute strictly with substitution:

$$(\text{Susp}(A))\sigma = \text{Susp}(A\sigma)$$

- 3 Satisfy judgmental/strict computation rules for **all** constructors

This hence proves consistency of HoTT as used in many proof assistants

Semantics in spaces?

For synthetic homotopy theory it is very important that we also have a semantics in topological spaces (i.e. Kan simplicial sets)

Recent partial solution (very general, but e.g. Susp not an operation on the same universe):

Semantics of higher inductive types

Lumsdaine, Shulman - Preprint 2017

⁵In various comments on the HoTT Google group, short notes and preprints

Semantics in spaces?

For synthetic homotopy theory it is very important that we also have a semantics in topological spaces (i.e. Kan simplicial sets)

Recent partial solution (very general, but e.g. Susp not an operation on the same universe):

Semantics of higher inductive types

Lumsdaine, Shulman - Preprint 2017

Our arguments in cubical sets generalize to Kan simplicial sets:

Coquand-Sattler-Swan:⁵ any provable statement about homotopy groups of spheres in CCHM cubical type theory corresponds to one in Kan simplicial sets

⁵In various comments on the HoTT Google group, short notes and preprints

Meta-theory of Cubical Type Theories with HITs

The categorical semantics gives consistency, but other meta-theoretic properties have also been established:

- ① Huber (Ph.D. Thesis, 2016): Canonicity for CCHM Cubical Type Theory with spheres and propositional truncation
- ② Cavallo, Harper (Preprint, 2018): Canonicity⁶ for Cartesian Cubical Type Theory with general schema for HITs
- ③ Coquand (Note, last week): Homotopy canonicity for a variation of CCHM Cubical Type Theory

The final result also gives a solution to Voevodsky's computability conjecture for a variation of Cubical Type Theory!

⁶Based on NuPRL style computational type theoretic semantics

Proof assistants based on Cubical Type Theory with HITs

Experimental real proof assistants:

- 1 Cubical Agda: <https://github.com/Saizan/cubical-demo>
- 2 redtt: <https://github.com/RedPRL/redtt>
- 3 RedPRL: <http://www.redprl.org/>

Experimental proof checkers:

- 1 cubicaltt (hcomptrans/pi4s3 branches):
<https://github.com/mortberg/cubicaltt>
- 2 yacctt: <https://github.com/mortberg/yacctt>

Proof assistants based on Cubical Type Theory with HITs

Experimental real proof assistants:

- 1 Cubical Agda: <https://github.com/Saizan/cubical-demo>
- 2 redtt: <https://github.com/RedPRL/redtt>
- 3 RedPRL: <http://www.redprl.org/>

Experimental proof checkers:

- 1 cubicaltt (hcomptrans/pi4s3 branches):
<https://github.com/mortberg/cubicaltt>
- 2 yacctt: <https://github.com/mortberg/yacctt>

Thank you for your attention!